

Server:

```
Binding to port 2317, please wait ...
Server started: ServerSocket[addr=0.0.0.0/0.0.0.0,localport=2317]
Waiting for a client ...
Client accepted: Socket[addr=/127.0.0.1,port=59913,localport=2317]
Waiting for a client ...
Server Thread 59913 running.
Client accepted: Socket[addr=/127.0.0.1,port=59914,localport=2317]
Waiting for a client ...
Server Thread 59914 running.
Client accepted: Socket[addr=/127.0.0.1,port=59916,localport=2317]
Waiting for a client ...
Server Thread 59916 running.
```

Client 1:

```
*****
* Establishing connection. Please wait ... :) *
*****
I'm connected: Socket[addr=/127.0.0.1,port=2317,localport=59913]
Hi, I'm client 1
59913 says: Hi, I'm client 1
59914 says: Hi, I'm client 2
59916 says: Hi, I'm client 3
```

Client 2:

```
*****
* Establishing connection. Please wait ... :) *
*****
I'm connected: Socket[addr=/127.0.0.1,port=2317,localport=59914]
59913 says: Hi, I'm client 1
Hi, I'm client 2
59914 says: Hi, I'm client 2
59916 says: Hi, I'm client 3
```

Client 3:

```
*****
* Establishing connection. Please wait ... :) *
*****
I'm connected: Socket[addr=/127.0.0.1,port=2317,localport=59916]
59913 says: Hi, I'm client 1
59914 says: Hi, I'm client 2
Hi, I'm client 3
59916 says: Hi, I'm client 3
```